

Video stimulated recall, reflection and dialogue: Introduction to the method

Professor Melanie Nind
Southampton Education School
National Centre for Research Methods
University of Southampton









An introduction to:

- What the method involves
- When and why the method might be useful
- Some key decisions and challenges
- Some ethical issues
- How we in NCRM are benefitting from the method
- (and the kinds of questions you need you ask yourself)

What the method involves

- A retrospective think aloud advanced interview technique
- Designed to enable the interviewee to relive an original situation - with vividness and accuracy – through being presented with a stimulus from the original situation – in this case a video
- Perhaps prompting reflection & dialogue as well as recall
- The video is not the (primary) subject of the analysis; it is the talk that is generated that is analysed
- What are you wanting to be relived and why?
- What stimulus would be sufficient for you?

When and why?

- When you want to probe what happened, how the interviewee felt, why they made the choices they made...
- To make visible what is hard to see and hard to know – to researchers and to participants
- To combine data about participants' actual behaviour and the thinking that comes with that behaviour – which can be complex, automated, and difficult to access (Lyle 2002)
 - Is this of benefit to you?

Video stimulated dialogue in action

[A short except selected by the research team is played]
Researcher 1: I think, well Melanie will probably say more about this than me, but I think we're interested in that in particular because it was one of the moments [when] you're quite engaged ...

Researcher 2 (Melanie): There was nodding then, for the tape ... it wasn't very long ago [laughter] do you recall that moment?

Participant (Liz, a learner): Actually I disagreed very strongly with what was being said, but perhaps, I don't know if that came across that I did. Well I didn't say, I didn't say 'I strongly disagree'.

Some key decisions

- 1. What kind of stimulus will work best? (audio, photo, video -temporal, sequential, multimodal, engaging cues) What are the disadvantages of video?
- What does the camera need to see? (angles, zoom, soundscape)
- When and how to share the stimulus? (immediate/delayed; together/separate; interview/focus group)
- 4. Who chooses the excerpts for probing?

Some challenges

- Capturing the video being unobtrusive and gaining data of sufficient quality
- Sharing the video single picture/'picture-inpicture'/'split-screen'/raw/edited – quality of playback equipment

See http://eprints.ncrm.ac.uk/3599

Some ethical issues

- Is it ok to position people as the subjects of our professional/research gaze?
- Or should we be reflecting together and avoiding evaluative judgement?
- Who controls the process of deciding what should be filmed & how, who selects the video and decides on the focus of the questions etc?
- What feelings of ownership or vulnerability are we generating?

Using the method in NCRM

- Teasing out pedagogical content knowledge the hard to know in classroom interaction
- Getting at complexity & making the implicit explicit
- Facilitating dialogue about the process and effects of pedagogical decision-making
- Learning for our shared and distinctive purposes
- Flagging up discrepancies between what we think we are seeing and the participants' explanations

Prompting reflection

"Yeah, I think I just quite like the fact it felt quite conversational, I felt quite relaxed at that point when I suppose there was some comments that were feeding on from other members; it wasn't like I was always asking the questions. It felt like it was really interesting, lots of interesting questions."

(Teacher in Nind, Kilburn & Wiles, 2015)

But ...

- Recall doesn't always need to be stimulated!
- It can be hard to find the most provocative moments
- Lived experience does not always translate into video
- Video becomes part of the interaction a response as well as a trigger



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